



Thinking about adding AR or VR to your training mix?

Your path to choosing the best tool begins here.

Not sure, but I'm curious.

Yes! I've heard great things!

Well, what do learners need to know, feel or do?

Cool! What's your focus?

Sales

Simulations

Leadership

Negotiation

Product

Clinical

Safety

Empathy

Service

Device

Software

Coaching

Diversity, Equity, Inclusion

Roleplay or fundamentals?

Does learner environment matter?

Yes, learner must experience the environment.

Is it difficult, dangerous or expensive to recreate?

Nope, not at all.

Just the basics.

No, could be anywhere.

eLearning likely makes more sense here.

Yes, help!

Consider live training.



CrossTrainer can help!



Augmented Reality



Virtual Reality

Roleplay

Awesome, but what should I do now?

CrossTrainer
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